

# ASSOCIATE IN APPLIED ARTS

## FASHION DESIGN

(65 hrs. min.)

CIP: 50.0407

School of Arts and Design, (505) 428-1731

An Associate in Applied Arts Degree in Fashion Design provides students with skills in one of the three disciplines of apparel, textile or costume design. Entrepreneurial and design skills prepare the graduate for employment in the fashion industry or self-employment as a professional designer. Students develop highly refined skills in one-of-a-kind creation of functional and decorative apparel and textiles. A professional portfolio of illustrations, patterns, textiles and finished garments may lead to employment, creating a business or transfer to a four-year institution.

NOTE: A.A.A. degrees are designed to prepare students for entry-level positions in specific occupations; they are not generally intended to transfer to four-year institutions. For more information on transfer, please refer to Page 34 of this catalog, or speak with an academic adviser.

### PROGRAM OUTCOMES

Upon completion of this program, students will be able to:

- Produce and present sketches, patterns and finished products demonstrating competence in fashion illustration, sewing, construction, knowledge of textiles, history of fashion, ethnic design and professional production methods.
- Design fashionable products to meet varied human physical needs by applying the design process and principles, which include conceptualization, problem solving, drafting, construction and evaluation.
- Apply business principles, practices and ethics relevant to the fashion design industry.
- Create a fashion design portfolio that documents student work in illustration, costume, textile and apparel design
- Participation in fashion shows, fashion exhibitions and the creation of promotional materials.

### GENERAL EDUCATION REQUIREMENTS: (20 HRS. MIN.)

#### Communications (6 hrs.)

ENGL 111      Composition and Rhetoric (3)

Any SPCH course (3)

#### Math (3 hrs.)

BSAD 112      Business Math (3)

[or]

MATH 119      Applications of Math for Nonscience Majors (3)

#### Social/Behavioral Sciences (3 hrs.)

#### Humanities and Fine Arts (3 hrs.)

FASH 150      History of Fashion (3)

#### Computer/Technology (3 hrs. min.)

**Health, Physical Education and Recreation (HPER) or Dance  
(2 hrs. min.)**

### CORE REQUIREMENTS: (30 HRS. MIN.)

ARTS 113L      2-Dimensional Design (3)

[or]

DRPT 118L      Drawing I (3)

ARTS 120L      Color Theory (3)

ARTS 296	Fine Arts Portfolio Development (3)
ARTS 298	Arts and Design Internship (1)
DESN 170	Textiles Study of Fabrics (3)
DESN 280	Business Practices for Designers (3)
FASH 113	Production Sewing (3)
FASH 120	Flat Pattern (3)
FASH 130	Fashion Illustration (3)
FASH 160	Introduction to Fashion Design (3)
FASH 285	Fashion Final Presentation (2)

**RELATED REQUIREMENTS: (3 HRS. MIN.)**

Any ARCH, AHST, ARTS, BART, CLAY, DANC, DESN, DRAM, DRPT, GLRY, JEWL, MUSC, PHOT, PRNT or SCUL course (3)

**APPROVED ELECTIVES: (12 HRS.)**

Choose from the following recommended courses(s):

DESN 133	Design Workshop (1)
DESN 185L	Trade Mart Field Trip (3)
DESN 200	Design Studio (1)
PHOT 248	Fashion Photography (3)

(or)

Any FASH courses(s)

NOTE: See “College Success Course Requirement” on Page 10.

**TOTAL 65 CREDITS MIN.**